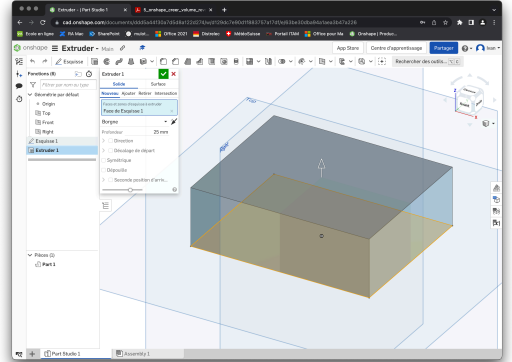


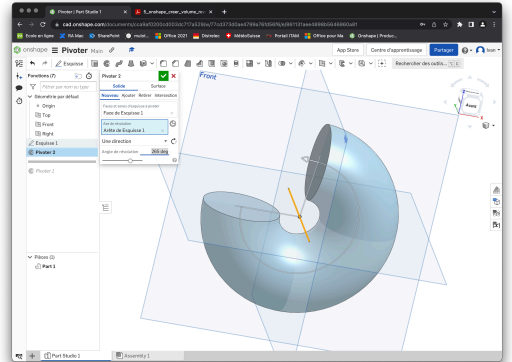
# Onshape - Extrusion



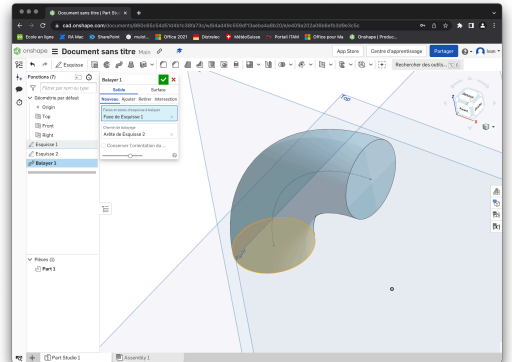
Extruder



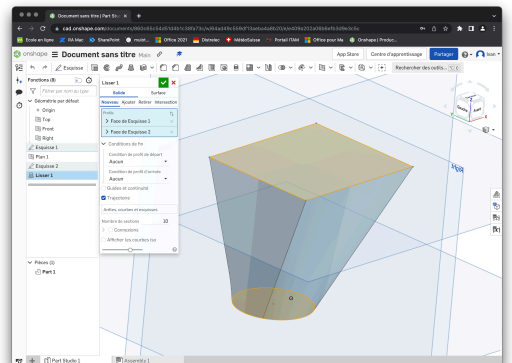
Pivoter



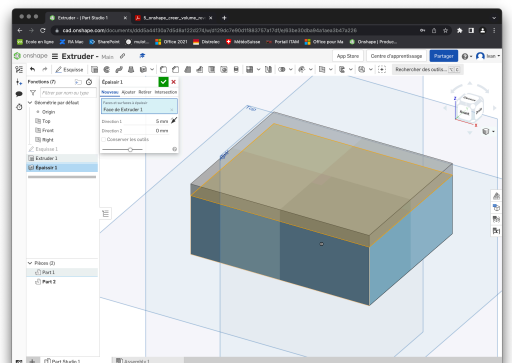
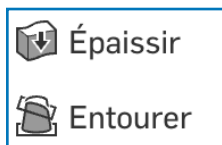
Balayır



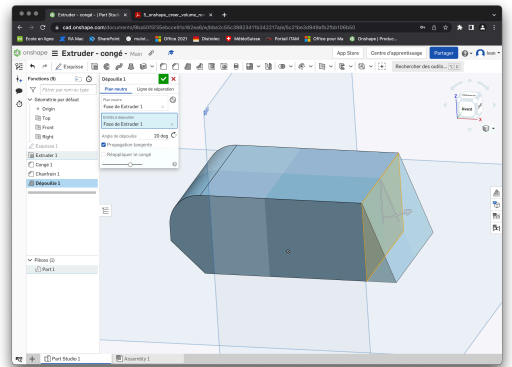
Lisser



Épaissir - Entoure



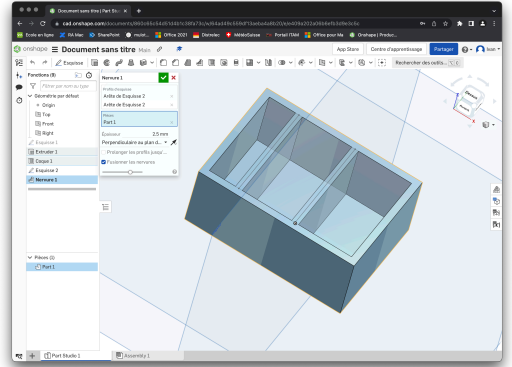
Congé - Chanfrein - Dépouille



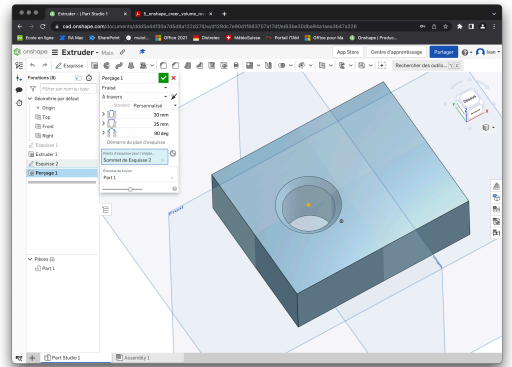
Nervure



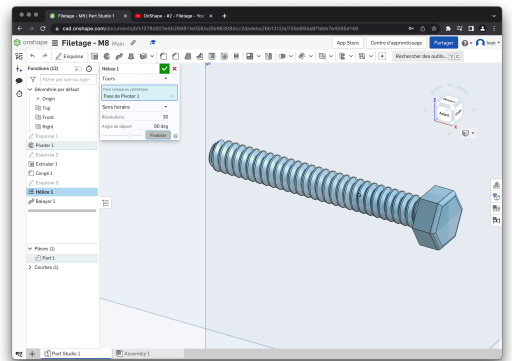
Coque



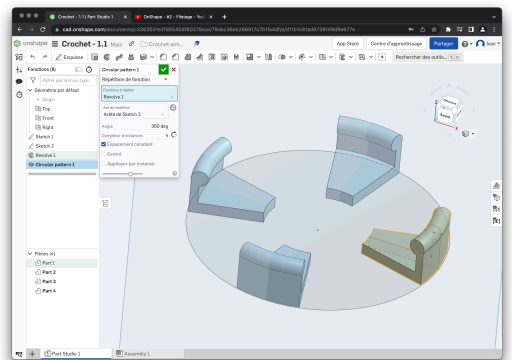
Perçage



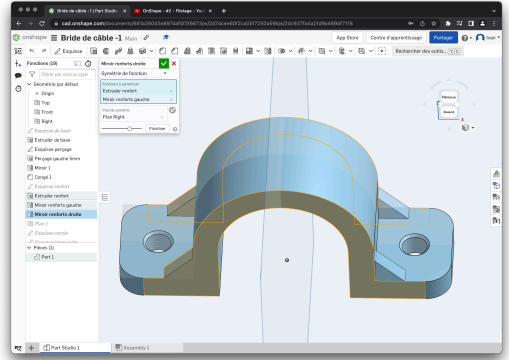
Création de filet normalisé



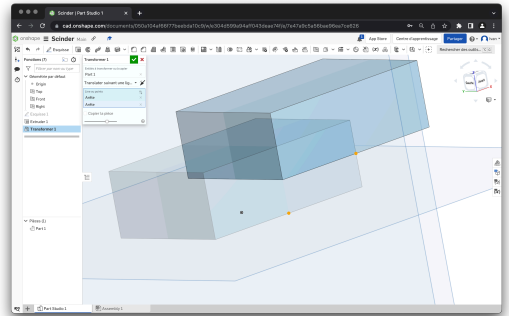
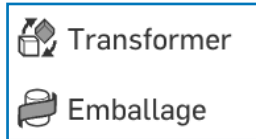
Répétition linéaire ou circulaire



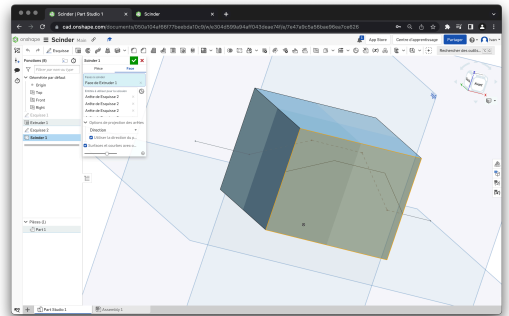
Miroir



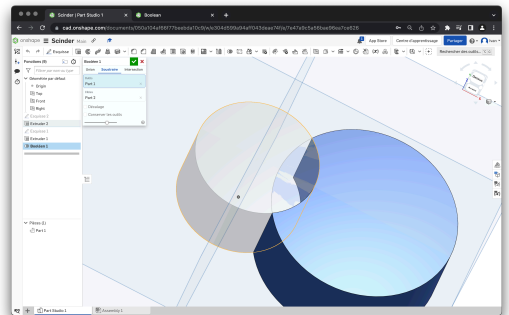
Transformation



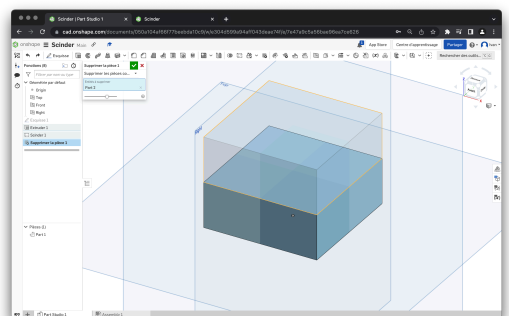
Cette fonction permet de scinder une pièce selon une ligne ou un autre élément



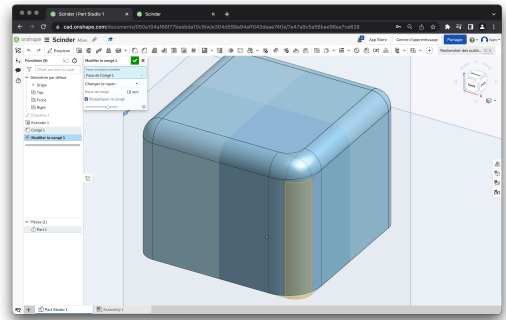
Cette option est utilisée pour créer des assemblages par union - soustraction - intersection



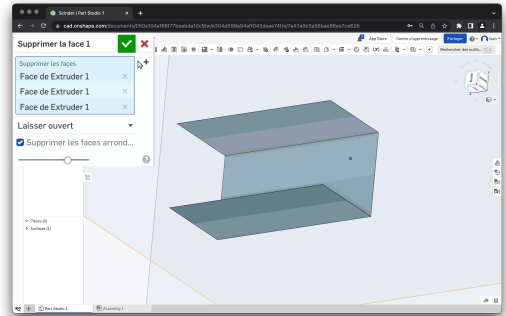
Bouton utilisé pour supprimer une pièce



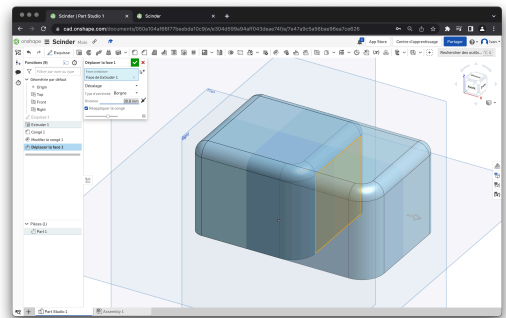
Modifier un congé spécifiquement



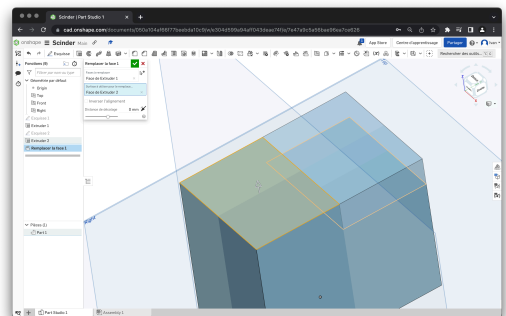
Supprimer une ou plusieurs faces d'un élément



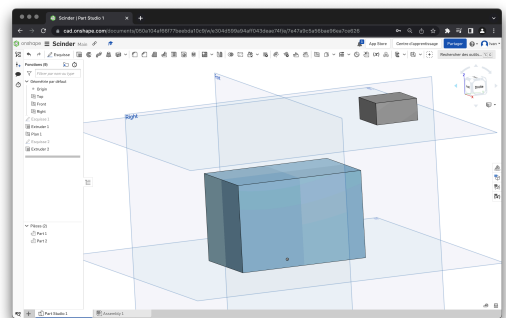
Décaler une face



Remplacer une face



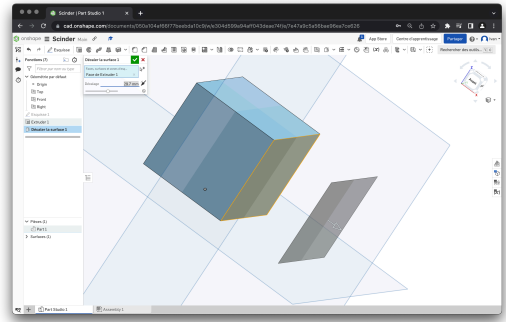
Création d'un plan pour une esquisse



## Création de surface



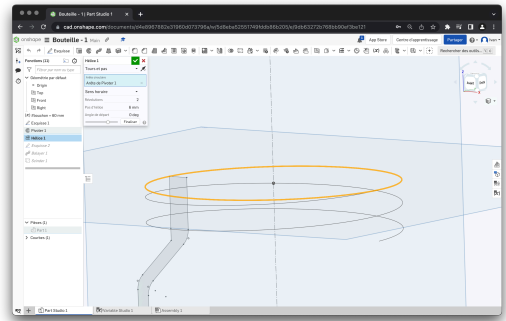
- Décaler la surface
- Surface du contour
- Remplir
- Déplacer le contour
- Surface réglée
- Ajustement mutuel



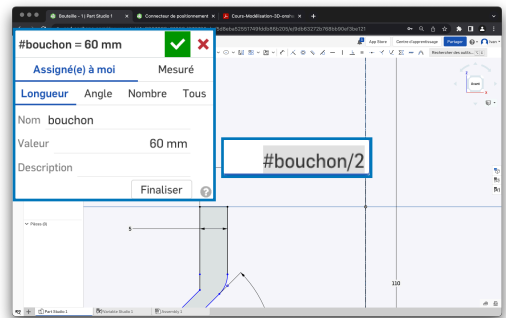
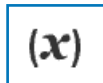
## Outil pour dessiner des hélices...



- Hélice
- Spline ajustée en 3D
- Courbe projetée
- Courbe de jonction
- Courbe composite
- Courbe d'intersection



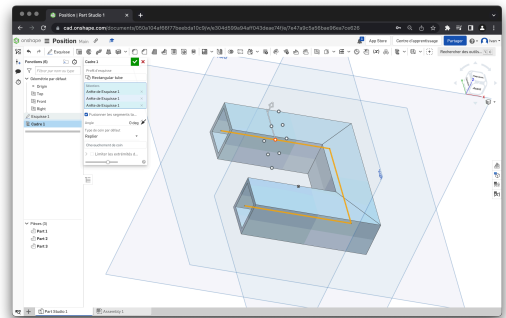
## Utilisation de variables nommées



## Création de cadres normalisés



- Cadre
- Ajuster le cadre
- Gousset
- Embout
- Liste de coupe
- Profil de balise



## Création de pièces en tôle



- Modèle de tôlerie
- Bord tombé
- Bord rabattu
- Onglet
- Créer un point de jonction
- Coin
- Grugeage
- Modèle de tôlerie de finition

